

LIBRIS

We know
books

Disney

**RALPH
BREAKS THE
INTERNET**



Level 6

Re-told by: Vessela Gasper
Series Editor: Rachel Wilson

Contents

<i>In This Book</i>	iii
<i>Before You Read</i>	iv
Chapter 1: Sugar Rush Breaks Down	1
Chapter 2: Ralph Has a Plan	6
Chapter 3: KnowsMore Has the Answer	9
Chapter 4: Shank and Slaughter Race	12
Chapter 5: Ralph's Videos Go Viral	16
Chapter 6: Good News, Bad News	19
Chapter 7: The Virus Takes Over	23
Chapter 8: Ralph's Fight	29
Chapter 9: Best of Friends	33
<i>After You Read</i>	37
<i>Glossary</i>	38
<i>Play: Connect with the World!</i>	40
<i>Global Citizenship: Online School Communities</i>	41
<i>Find Out: What is a computer virus?</i>	42
<i>Phonics</i>	44



1

Sugar Rush Breaks Down

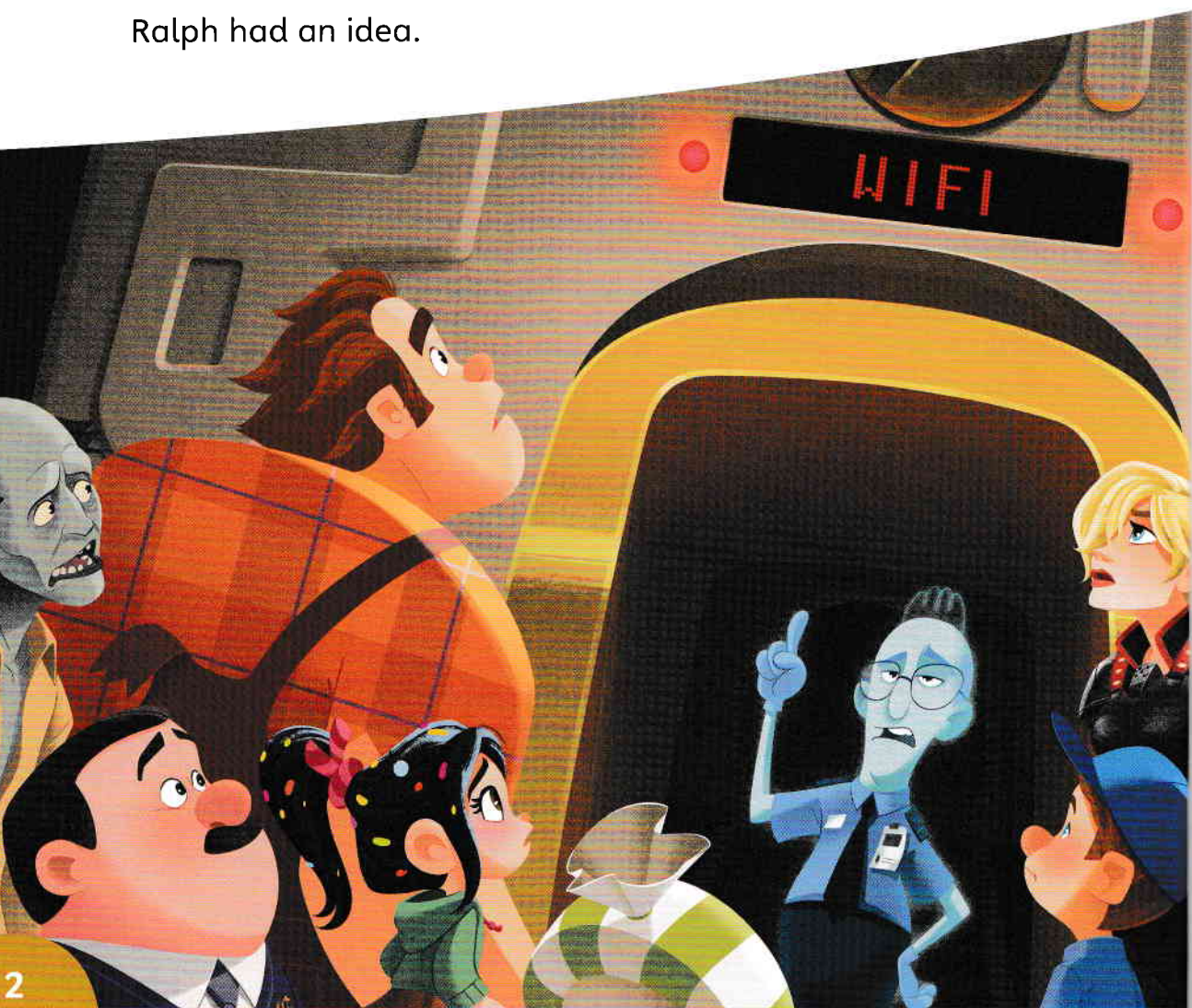
Wreck-It Ralph and Vanellope von Schweetz were best friends. They did everything together! They both worked in Mr. Litwak's Family Fun Center and Arcade. Ralph was the Bad Guy in a popular video game, *Fix-It Felix Jr.*, and Vanellope was the best racer in another game, *Sugar Rush*.

Every day after work, Ralph and Vanellope met in Game Central Station, the place where all the machines joined together. There, they spent time talking, playing games, and telling jokes. They were happy and life was good.

But one day, on their way to work, they heard something. Someone said there was a new game. They decided to go and see it. They watched the game's name light up: *Wi-Fi*. But it wasn't a game! It connected the Arcade to the Internet. It was something new, something different.

Vanellope wasn't happy about this Wi-Fi thing. She wanted a new racing game—faster and more exciting. She loved *Sugar Rush*, but after so many years racing on the same tracks, the game wasn't interesting enough or hard enough for her.

Ralph had an idea.





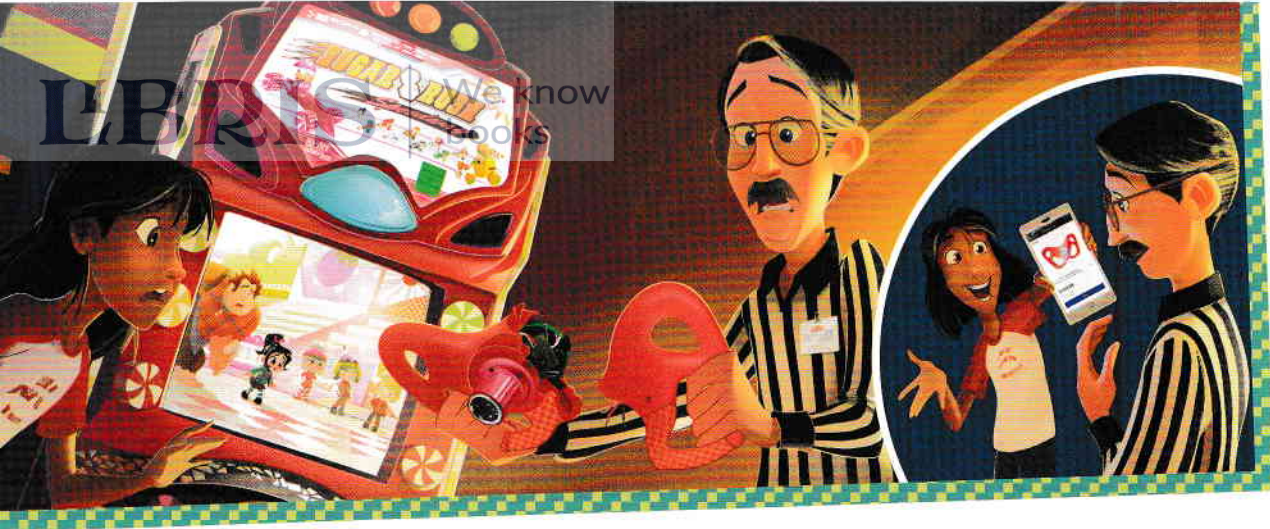
Ralph went inside *Sugar Rush* and made a new track for his friend. It was filled with dangerous jumps.

“She’s gonna love this!” thought Ralph.

Vanellope was winning the game until something happened. The girl playing the game in the Arcade turned the steering wheel really hard. It broke in her hands!

Inside the game, Vanellope couldn’t steer her car and crashed! Ralph was worried, “Oh man, I’m so sorry. Are you okay?”

“That was so much fun!” cried Vanellope. She thought it was an amazing track. “Thank you, thank you, thank you!”



Mr. Litwak tried to fix the steering wheel, but he couldn't. The girl found another one on a website called eBay. But it was too expensive.

“That’s more than this game makes in a year! I hate to do it, but I have to sell *Sugar Rush* for parts.’ he said.

Ralph heard him and told the others. “Litwak’s gonna unplug your game! Go! Run, run, run!” he shouted.

Mr. Litwak reached for the plug. All the characters in *Sugar Rush* ran toward Game Central Station as fast as they could.

